ORIGINAL RESEARCH



# Optimisation of assembly scheduling in VCIM systems using genetic algorithm

Son Duy Dao<sup>1</sup> · Kazem Abhary<sup>1</sup> · Romeo Marian<sup>1</sup>

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Abstract Assembly plays an important role in any production system as it constitutes a significant portion of the lead time and cost of a product. Virtual computer-integrated manufacturing (VCIM) system is a modern production system being conceptually developed to extend the application of traditional computer-integrated manufacturing (CIM) system to global level. Assembly scheduling in VCIM systems is quite different from one in traditional production systems because of the difference in the working principles of the two systems. In this article, the assembly scheduling problem in VCIM systems is modeled and then an integrated approach based on genetic algorithm (GA) is proposed to search for a global optimised solution to the problem. Because of dynamic nature of the scheduling problem, a novel GA with unique chromosome representation and modified genetic operations is developed herein. Robustness of the proposed approach is verified by a numerical example.

Keywords Optimisation · Assembly scheduling · Hard precedence constraint · Virtual computer-integrated manufacturing

Son Duy Dao son.dao@mymail.unisa.edu.au

# Introduction

To succeed in the competitive market, nowadays, manufacturing enterprises need to be able to provide higher quality services with lower cost in shorter time. These requirements have forced a large number of manufacturing enterprises to apply advanced manufacturing technologies in various types to improve their performances (Gunawardana 2006). In general, the Advanced Manufacturing Technology (AMT) is defined as technology associated with computer software and hardware, and numerical based apparatus which are designed to accomplish or support manufacturing tasks (Costa et al. 2000).

There are a number of criteria to classify the AMTs, such as the level of integration, functional application, nature of apparatus, level of organisational integration, and imbedded information processing capabilities (Costa et al. 2000). Based on the degree of integration, AMTs are classified into three levels: stand-alone level, such as computer-aided design (CAD), computer numerical control (CNC) or computer-aided process planning (CAPP), intermediate level, such as manufacturing resource planning (MRP), automated inspection and testing systems (AITS) or automated material handling systems (AMHS), and integrated level, such as flexible manufacturing cell (FMC), flexible manufacturing system (FMS) or computer-integrated manufacturing (CIM) (Suresh and Meredith 1985; Small and Yasin 1997). As fully integrated system, CIM is of significant potential in modern manufacturing industry (Nagalingam and Lin 1999).

Computer-integrated manufacturing is a modern manufacturing system in which computers are used to control the production processes. All units of a CIM system are connected to each other by a computer network; therefore, the manufacturing system can be more efficient (Miller et al. 2010).



<sup>&</sup>lt;sup>1</sup> School of Engineering, University of South Australia, Mawson Lakes Campus, Mawson Lakes, SA 5095, Australia

Integration of AMTs makes CIM systems very effective (Nagalingam and Lin 1999). Nevertheless, CIM systems are capable of exploiting local resources only (Wang 2007). To overcome this limitation of CIM, a new system called virtual computer-integrated manufacturing (VCIM) is being developed. VCIM is a pretty new concept, defined as a network of interconnected CIM systems which are globally and/or locally distributed (Nagalingam and Lin 1999).

Assembly plays an important role in any production system as it involves the lead time and cost of a product. As a production system, VCIM always requires assembly operations. Traditionally, assembly planning and scheduling problems are often associated with finding assembly sequence and assembly resource location (Nof 1997). Assembly planning and scheduling in a VCIM system is quite different from ones in traditional production systems because the working principle of VCIM systems is different. In VCIM systems, it is required to find not only assembly sequence and assembly resource locations but also which assembly agent, manufacturing agent, and transportation plan to be used. Without connection with selections of manufacturing agent, assembly agent, and transportation plan, the assembly scheduling in a VCIM system is devoid of meaning. Literature review shows that there have been a large number of works on assembly planning and scheduling in traditional production systems. However, there have been no such works in VCIM systems yet. In this paper, assembly scheduling problem in VCIM systems is taken into consideration.

# Literature review

With some unique characteristics inheriting from two major concepts: Virtual Enterprise and Computer-Integrated Manufacturing, virtual computer-integrated manufacturing (VCIM) is a promising solution for many small and medium size enterprises worldwide in the global market. The VCIM system is a modern concept in manufacturing industry proposed by Lin (Lin, G.C.I., the latest research trends in CIM, in the Fourth International Conference on Computer Integrated Manufacturing 1997) with the aim to overcome the limitation of traditional CIM system as it only works within a company. Major advantage of VCIM systems is the capability of effective sharing of distributed resources both locally and globally. This concept is still being developed and attracting a number of researchers.

In a VCIM system, there are three kinds of agents, namely resource agent, facilitator agent, and customer agent. The resource agent here could be manufacturing unit, assembly unit, material supplier, shipping provider,

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etc. VCIM systems work as follows. When a VCIM system receives a product order, the customer agent passes the product request to the facilitator agent. The facilitator agent then decomposes the product into a number of independent components. After that, the facilitator agent chooses some suitable resource agents for producing the decomposed components of the requested product and also chooses an assembly agent for assembling the product. In addition, the resource agent will ship the finished components as well as product to the required destinations to fulfil the product order (Zhou et al. 2010; Wang et al. 2003, 2004, 2004, 2004, 2007, 2005; Nagalingam et al. 2007).

The VCIM working principle indicates that an important issue to running a VCIM system is to organise the resources to fulfil customer orders; this issue is called resource scheduling. It can be clearly seen that this resource scheduling problem involves the task allocation, manufacturing sequence, assembly sequence, and supply chain management in a very dynamic environment. Resource scheduling is important to VCIM systems because it directly affects the lead time, cost, and quality of products. However, the research dealing with this scheduling problem is still limited. A number of works based on multi-agent approach (Zhou et al. 2007, 2010a, b, 2011; Wang et al. 2003, 2004, 2005) have been done to model VCIM systems. In addition, backward network algorithm (Wang et al. 2007; Nagalingam et al. 2007) has been proposed for the VCIM resource scheduling optimisation. Nevertheless, the optimal manufacturing sequence and assembly sequence have not been addressed in the scheduling model yet. In addition, the backward network algorithm cannot find a global optimised solution due to the way of forming a full schedule. Given that the sub-schedule for every single sub-task is optimised, no one can guarantee that the full resource schedule formed by adding optimal sub-schedules without modification is globally optimised.

Recently, an innovative resource scheduling model (Dao et al. 2016) was developed for VCIM system, in which the collaborative transportation scheduling is included in the traditional VCIM resource scheduling model; however, this model can handle only one product order at a time. A more advanced model (Dao et al. 2016), which is not only capable of supporting the collaborative transportation scheduling but also handling multiple product orders simultaneously, was also developed; nevertheless, this is a deterministic model and uncertainty is not taken into account yet. In addition, a stochastic model for resource scheduling in VCIM systems was proposed by (Dao et al. 2016), in which one product order is processed at a time. As can be seen, several aspects of the VCIM resource scheduling have been solved. However, no one has attempted to attack the assembly scheduling problem in VCIM systems. In the previous publications, the VCIM assembly scheduling problem was too simplified and/or overlooked.

Assembly scheduling is very important to any production system. There have been a significant number of research works about optimisation of the assembly scheduling for traditional production systems. This class of optimisation problems has been solved by various approaches, such as heuristic (Andrés et al. 2008; Kim et al. 1996; Al-Anzi and Allahverdi 2007; Allahverdi and Al-Anzi 2009; Sung and Kim 2008; Koulamas and Kyparisis 2001), particle swarm optimisation (Dong et al. 2012; Wang and Liu 2010; Hamta et al. 2013; Allahverdi and Al-Anzi 2006), mixed integer programming (Ozturk et al. 2010; Lin and Liao 2012; Terekhov et al. 2012; Sawik 2004), genetic algorithm(Wong et al. 2009; Marian et al. 2003, 2006; Yolmeh and Kianfar 2012; Celano et al. 1999; Dini et al. 1999), Taguchi method (Chen et al. 2010), dynamic programming (Jiang et al. 1997; Zhang et al. 2005; Yee and Ventura 1999), neural networks (Chen et al. 2008; Hong and Cho 1995), multi-agent evolutionary algorithm (Zeng et al. 2011), simulated annealing (Milner et al. 1994), etc. In general, all of the works done so far deal with two main optimisation issues: assembly sequence and assembly resource location. But optimisation of assembly scheduling in VCIM systems requires more issues than that. Besides the two issues mentioned above, VCIM systems require to find which assembly agent, manufacturing agent, and transportation plan to be used. It should be noted that these five issues must be solved simultaneously in VCIM systems. Otherwise, the schedule might not be feasible.

To solve large-scale complex optimisation problems, meta-heuristics are the popular choices (Abtahi and Bijari 2016; Javanmard and Koraeizadeh 2016; Moradgholi et al. 2016). There have been a large number of meta-heuristics, such as simulated annealing, tabu search, ant colony optimisation, particle swarm optimisation, genetic algorithm, swarm intelligence, artificial bee colony, cuckoo search, etc. Genetic algorithm (GA) is one of the most popular meta-heuristics (Paul et al. 2015). GA has several advantages, such as flexibility in defining constraints, capability of working with both continuous and discrete variables, capability of handling large search space, etc. (Fahimnia et al. 2008). However, GA is only a general search philosophy; there is no general GA capable of working best for every problem, and the problem-specific customisation in chromosome encoding and genetic operations is always required (Dao et al. 2014).

To overcome those limitations, this article focuses on the optimisation of assembly scheduling in VCIM systems using genetic algorithm (GA). Because of dynamic nature of the assembly scheduling problem in VCIM systems, a novel GA with unique chromosome representation and modified genetic operations is developed herein.

# **Problem statement**

Based on the published works (Wang 2007; Zhou et al. 2010; Wang et al. 2007; Nagalingam et al. 2007; Wang et al. 2004; Wang et al. 2003a, b, 2004a, b; 2005; Zhou et al. 2007, 2010, 2011), assembly scheduling problem in VCIM systems is modeled herein as follows.

Consider:

- A VCIM system is capable of producing *P* different types of products.
- Each product can be decomposed into a number of parts or groups of parts, which are referred to as *Parts* in the rest of this paper.
- There are A assembly agents and M manufacturing agents in the VCIM system, which are locally and/or globally distributed.
- Each manufacturing agent can produce a limited number of different *Parts* for a certain number of different products.
- Each assembly agent can assemble a limited number of different products.
- There is a product order with delivery deadline and destination in the next period of time.

#### Determine:

Which manufacturing agents, which manufacturing sequences in the selected manufacturing agents, which assembly agent, and which assembly sequence in the selected assembly agent should be selected to create a temporary integrated production system in the VCIM system to fulfil the product order?

So that:

Cost of the requested product is minimised while all given constraints are satisfied.

Conditions:

- Transportation cost and transportation time between any two locations are known in advance. These cost and time do not depend on the volume of the objects transported.
- The product information such as the number of *Parts* to be decomposed, which manufacturing agents are capable of producing the decomposed *Parts*, which assembly agents are capable of assembling the product and precedence conditions for assembly operation is given in advance.
- Manufacturing time and manufacturing cost of a *Part* produced by different manufacturing agents are not the same but given in advance.



- Assembly cost and assembly time in different assembly agents are not the same but given in advance.
- There are manufacturing changeovers in the manufacturing agents which take a given amount of time. Moreover, these changeovers are different in the different agents.
- Assembly changeover will be applied if two adjacent assembly operations are relatively different. The changeover takes a certain amount of time and it is different in different assembly agents.
- After a *Part* is made, it is directly transported to the selected assembly agent.
- All agents in the VCIM system have enough resources to function and they are capable of working 24 h a day, 7 days a week.

The proposed assembly scheduling model for VCIM systems is illustrated in Fig. 1.

# Proposed genetic algorithm

As mentioned before, genetic algorithm (GA) is only a general search philosophy; there is no general GA capable of working best for every problem, and the problem-specific customisation in chromosome encoding and genetic operations is always required (Dao et al. 2014). To solve the VCIM assembly scheduling problem, which is very complex because many precedence constraints are involved, a GA with many customisations must be developed. In this article, an innovative GA with a special chromosome encoding, two modified crossovers and two

modified mutations is proposed to solve the problem. There are five main components of the proposed GA, i.e. chromosome encoding, crossover, mutation, evaluation, and selection. Details of the components will be explained in the next Sections.

# Chromosome encoding

As the nature of the problem, a chromosome encoding a solution to the problem has three parts. The first part encodes the assembly agent selection. An example of the first part for the VCIM system with seven assembly agents is shown in Table 1. This example is associated with product 3 and assembly agent 4 is selected. The second part represents the assemble sequence in the selected assembly agent as shown in Table 2. In this example, product 3 has been decomposed into 25 Parts denoted by integer numbers from 1 to 25. It is noted that detailed information about the assemble operations cannot be expressed in Table 2. Therefore, supplemental information is needed as shown in Table 3. The positive integer numbers in Table 3 represent the sequence of assembly operations. For example, number "1" shows that the Part 1 and Part 4 are assembled together first and number "2" indicates that Part 6 is assembled to Part 1 next, and so on. The last part of a chromosome is for manufacturing agent selection expressed by binary number as shown in Table 4. It is noted that some manufacturing agents, for example agent 2, are selected for a number of times to produce several Parts. In those cases, manufacturing sequence is expressed by the top-down order. For example, the manufacturing

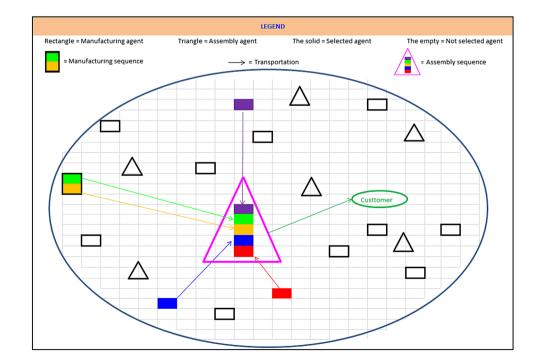


Fig. 1 Proposed assembly scheduling model for VCIM systems



Product	Assembly	agent					
	1	2	3	4	5	6	7
3	0	0	0	1	0	0	0

Table 2 An example of part 2 of a chromosome

Assembly	As	semb	oly se	equer	nce																				
agent	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
4	4	1	6	7	17	12	9	2	20	25	13	21	14	10	18	15	5	11	22	19	3	16	8	23	24

sequence in agent 2 in Table 4 is as follows: *Part* 2, *Part* 4, *Part* 18 and then *Part* 19.

In addition, at this stage, it is assumed that every *Part* is transported to the selected assembly agent right after it is made and there is no transport option. Therefore, transportation plan comes strictly after the agents selected.

Automatic generation of such chromosome is not easy due to a lot of complex constraints involved. This scheduling problem involves a lot of hard precedence constraints that makes the solution infeasible if violated. According to Marian (Marian 2003), this kind of constraint is generally divided into two categories: internal precedence constraint and external precedence constraint. The internal is precedence constraint derived from configuration of the product while the external precedence constraint originates from assembly process such as assembly line layout or supply of parts. In this paper, the internal precedence constraints are expressed in Assembly Table as shown in Table 5, for example. In Table 5, "0" means no connection between *pi* and *pj*; "1" means *pi* and *pj* can be assembled at any stage; "xk" is a reference liaison; and ">xk" represents that the corresponding assembly operation has to be done after the reference liaison "xk" has been established. For example, *Part* 18 can only be assembled to Part 1 if Part 10 has already been assembled to Part 1. To generate a feasible chromosome, the following steps are proposed:

Step 1: Randomly select one assembly agent among the suitable ones

Step 2: Randomly select a *Part* among the decomposed *Parts* of the product

Step 3: Remove the corresponding column of the selected *Part* in Step 2 from the *Assembly Table*.

Step 4: Randomly select a manufacturing agent among the suitable ones to produce the selected *Part* in Step 2.

Step 5: Determine the *Part* candidates for the next assembly operation based on the assembly rule in the updated *Assembly Table*.

Step 6: Randomly select one *Part* among the suitable ones in Step 5.

Step 7: Remove the corresponding column of the selected *Part* in Step 6 from the updated *Assembly Table*.

Step 8: Randomly select one manufacturing agent among the suitable ones to produce the selected *Part* in Step 6.

Step 9: Repeat Steps 5–8 until all *Parts* of the product have been selected.

Step 10: Check the product completion time against the deadline. If it meets the requirement, one feasible chromosome has been generated. Otherwise, repeat Steps 1–10 until a feasible one is achieved.

It should be noted that the sizes of parts 2 and 3 of a chromosome are variable as different products might be decomposed into a different number of *Parts*.

#### Crossover

In principle, crossover is a simple cut and swap operation (Gen and Cheng 1997). However, because of the hard precedence constraint and nature of the chromosome as shown in Sect. 4.1, a modified crossover operation is required. To handle the complex constraints and to enhance the search efficiency, the proposed GA with two crossover operations, namely crossover 1 and crossover 2, is proposed herein. Details of the two crossover operations will be explained in the next Sections.

#### Crossover 1

The crossover 1 is applied to part 1 of a chromosome. To implement the crossover operation, the following steps are proposed:

Step 1: Randomly select two parent chromosomes.

Step 2: Determine the first parts of the selected chromosomes in Step 1.





	Table 3	<b>Table 3</b> Detailed assembly sequence operation	sequen	~~ ~L.	,																				
pi         pi<	Product	Decomposed part	Dec	sodulo	sed p:	art																			
p1         0         7         0         1         0         7         0         1         0         7         0         1         0         7         0         1         0         7         0			p1	p2	p3	p4	p5	b6	p7	p8		p11	p12		p14			p17	p1	p19	p20			3 p24	4 p25
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	3	pl	0	7	0	1	0	2	3	0		17	5	10	0	0	21	4	0	19	0	0	0	0	
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p2	٢	0	0	0	0	0	0	0		0	0	0	0	0	0	0	0	0	0	0	0	0	
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p3	0	0	0	0	0	0	0	0		20	0	0	0	0	0	0	0	0	0	0	0	0	
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p4	-	0	0	0	0	0	0	0		0	0	0	0	0	0	0	0	0	0	0	0	0	
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p5	0	0	0	0	0	0	0	0		0	0	16	0	0	0	0	0	0	0	0	0	0	
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p6	7	0	0	0	0	0	0	0		0	0	0	12	0	0	0	0	0	0	0	0	0	
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p7	б	0	0	0	0	0	0	0		0	0	0	0	15	0	0	0	0	0	0	0	0	
$ \left\{ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p8	0	0	0	0	0	0	0	0		0	0	0	0	0	22	0	0	0	0	0	0	0	
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		P9	9	0	0	0	0	0	0	0		0	0	0	0	0	0	0	0	0	0	0	0	0	
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p10	13	0	0	0	0	0	0	0		0	0	0	0	0	0	0	14	0	0	0	0	0	
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p11	17		20	0	0	0	0	0		0	0	0	0	0	0	0	0	0	0	0	0	0	0
		p12	5	0	0	0	0	0	0	0		0	0	0	0	0	0	0	0	0	8	0	0	0	
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p13	10	0	0	0	16	0	0	0		0	0	0	0	0	0	0	0	0	0	11	0	0	
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p14	0	0	0	0		12	0	0		0	0	0	0	0	0	0	0	0	0	0	18	0	
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p15	0	0	0	0	0	0	15	0		0	0	0	0	0	0	0	0	0	0	0	0	0	
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p16	21	0	0	0	0	0		22		0	0	0	0	0	0	0	0	0	0	0	0	24	
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p17	4	0	0	0	0	0	0	0		0	0	0	0	0	0	0	0	0	0	0	0	0	
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p18	0	0	0	0	0	0	0	0		0	0	0	0	0	0	0	0	0	0	0	0	0	
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p19	19	0	0	0	0	0	0	0		0	0	0	0	0	0	0	0	0	0	0	0	0	
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p20	0	0	0	0	0	0	0	0		0	8	0	0	0	0	0	0	0	0	0	0	0	
$\begin{array}{cccccccccccccccccccccccccccccccccccc$		p21	0	0	0	0	0	0	0	0		0	0	11	0	0	0	0	0	0	0	0	0	0	
0       0		p22	0	0	0	0	0	0	0	0		0	0	0	18	0	0	0	0	0	0	0	0	0	
0       0		p23	0	0	0	0	0	0	0	0		0	0	0	0	23	0	0	0	0	0	0	0	0	
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0		p24	0	0	0	0	0	0	0	0		0	0	0	0	0	24	0	0	0	0	0	0	0	
		p25	0	0	0	0	0	0	0	0		0	0	0	0	0	0	6	0	0	0	0	0	0	0

**Table 4** An example of part 3 of a chromosome

Product	Decomposed	Ma	nufact	uring	agent									
	part	1	2	3	4	5	6	7	8	9	10	11	12	13
3	1	0	0	0	0	0	0	0	1	0	0	0	0	0
	2	0	1	0	0	0	0	0	0	0	0	0	0	0
	3	0	0	0	1	0	0	0	0	0	0	0	0	0
	4	0	1	0	0	0	0	0	0	0	0	0	0	0
	5	0	0	0	0	0	0	0	0	0	1	0	0	0
	6	0	0	0	0	0	0	1	0	0	0	0	0	0
	7	0	0	0	0	0	0	0	0	0	0	0	1	0
	8	0	0	0	0	0	0	0	0	0	0	0	0	1
	9	0	0	0	0	0	0	0	0	0	1	0	0	0
	10	0	0	0	0	0	0	0	0	1	0	0	0	0
	11	0	0	0	0	0	0	1	0	0	0	0	0	0
	12	0	0	0	0	0	0	0	0	1	0	0	0	0
	13	0	0	0	0	0	0	0	0	0	1	0	0	0
	14	0	0	0	0	0	1	0	0	0	0	0	0	0
	15	0	0	0	0	1	0	0	0	0	0	0	0	0
	16	0	0	0	0	0	0	0	0	0	0	1	0	0
	17	0	0	0	0	0	0	0	0	0	0	0	0	1
	18	0	1	0	0	0	0	0	0	0	0	0	0	0
	19	0	1	0	0	0	0	0	0	0	0	0	0	0
	20	0	0	0	0	1	0	0	0	0	0	0	0	0
	21	0	0	1	0	0	0	0	0	0	0	0	0	0
	22	0	0	0	0	0	0	0	0	0	0	0	1	0
	23	0	0	0	1	0	0	0	0	0	0	0	0	0
	24	0	0	0	0	1	0	0	0	0	0	0	0	0
	25	0	0	0	0	0	1	0	0	0	0	0	0	0

Step 3: Randomly select one cut point, somewhere between the first column and the smallest column containing value 1 (column 3 in Table 6, for example); otherwise the crossover operation has no effect or leads to infeasible offspring chromosomes.

Step 4: Swap the two pieces as illustrated in Table 6.

Step 5: Form the complete offspring chromosomes accordingly.

Step 6: Check the completion time constraints. If at least one constraint is not satisfied, go back to Step 1; otherwise, stop.

#### Crossover 2

The crossover 2 is applied to part 2 of a chromosome. As many hard constraints involved, the following steps are proposed to implement the crossover 2.

Step 1: Randomly select two parent chromosomes.

Step 2: Determine the second parts of the selected chromosomes in Step 1.

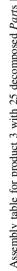
Step 3: Randomly select one cut point as illustrated in Table 7.

Step 4: Swap the two pieces as shown in Tables 7 and 8. Step 5: Repair the second parts of the offspring chromosomes. Unlike the crossover 1, it is required to repair the children chromosomes after the crossover 2 applied as they are usually infeasible because of hard precedence constraints involved and other issues. For example, after crossover 2 applied, there are two Parts number 3, 10, 14 or 21 in the part 2 of the offspring chromosome as shown in the first sub-table in Table 7. The repair principle used in this paper has been proposed by Marian et al. (2000, 2006; Marian 2003) as follows: Every gene after the cut point must be checked against the feasibility based on recorded information about all of the previous assembly operations, not just the adjacent one. If feasible, a gene is accepted; otherwise a new one is randomly generated based on the precedence constraints in the Assembly Table and the previous assembly operations, and then a new suitable manufacturing agent is randomly selected to produce the Part in this new gene (the third parts of the offspring chromosomes will be updated accordingly). After repair operation applied, the offspring chromosomes are feasible and look like as shown in Table 8. It is noted that





Table 5	Table 5 Assembly table for product 3 with 25 decomposed $P$	r produc	it 3 w.	ith 2;	5 dec	odulo	sed <i>F</i>	arts	[59]																	
Product	Decomposed part		Decomposed part	ed pa	rt																					
		p1	p2	p3	p4	p5	p6	p7	p8	6d	p10	p11	p12	p13	p14	p15	p16	p17	p18	p19	p20	p21	p22	p23	p24	p25
3	pl	0	1	1	1	1	1	1	1		_							$\times 8$	>×l	>×2	>×3	>×4	>×5	9×<	T×<	>×8 8
	p2	-	0	0	0	0	0	0	0									0	0	0	0	0	0	0	0	0
	p3	-	0	0	0	0	0	0	0									0	0	0	0	0	0	0	0	0
	p4	-	0	0	0	0	0	0	0									0	0	0	0	0	0	0	0	0
	p5	1	0	0	0	0	0	0	0					1				0	0	0	0	0	0	0	0	0
	p6	-	0	0	0	0	0	0	0									0	0	0	0	0	0	0	0	0
	p7	-	0	0	0	0	0	0	0									0	0	0	0	0	0	0	0	0
	p8	-	0	0	0	0	0	0	0									0	0	0	0	0	0	0	0	0
	P9	-	0	0	0	0	0	0	0									-	0	0	0	0	0	0	0	0
	p10	$\times 1$	1	0	0	0	0	0	0									0	1	0	0	0	0	0	0	0
	p11	$\times 2$	0	1	0	0	0	0	0									0	0	1	0	0	0	0	0	0
	p12	$\times 3$			1	0	0	0	0									0	0	0	1	0	0	0	0	0
	p13	×4	0	0	0	1	0	0	0									0	0	0	0	1	0	0	0	0
	p14	$\times 5$	0	0	0	0	1	0	0									0	0	0	0	0	1	0	0	0
	p15	$^{9\times}$	0	0	0	0	0	1	0									0	0	0	0	0	0	1	0	0
	p16	L×	0	0	0	0	0	0	-									0	0	0	0	0	0	0	1	0
	p17	$^{\times}8$	0	0	0	0	0	0	0									0	0	0	0	0	0	0	0	1
	p18	>x1	0	0	0	0	0	0	0									0	0	0	0	0	0	0	0	0
	p19	>×2	0	0	0	0	0	0	0									0	0	0	0	0	0	0	0	0
	p20	> 3	0	0	0	0	0	0	0									0	0	0	0	0	0	0	0	0
	p21	>×4	0	0	0	0	0	0	0									0	0	0	0	0	0	0	0	0
	p22	>×5	0	0	0	0	0	0	0								0	0	0	0	0	0	0	0	0	0
	p23	9×<	0	0	0	0	0	0	0								0	0	0	0	0	0	0	0	0	0
	p24	T×<			0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
	p25	>×8	0	0	0	0	0	0	0				0				0	1	0	0	0	0	0	0	0	0



quct				Assembly agent	:		
Proc	1	2	3	4	5	6	7
3	0	0	1	0	0	0	0
grind				Assembly agent	:		
Prod	1	2	3	4	5	6	7
3	0	0	0	0	1	0	0

# Table 7 Infeasible offspring chromosomes after Crossover 2 applied

ssembly agent											As	semb	oly se	quen	ice										
Assembly agent	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
7	2	1	10	11	3	13	9	18	14	21	17	14	15	19	22	23	10	4	2	18	20	3	21	16	24
Assembly agent											As	semt	oly se	quen	ice										
Assel	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
-																									

# Table 8 Feasible offspring chromosomes of Crossover 2

Assembly agent											As	semb	oly se	quer	ice										
Asse	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
7	2	1	10	11	3	13	9	18	14	21	17	7	15	19	22	8	5	4	25	12	20	6	23	16	24
Assembly agent											As	semb	oly se	quer	nce										
Assel	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
4	9	17	1	5	25	8	6	13	12	7	11	2	21	14	10	19	3	15	16	4	18	23	20	24	22

# Table 9 Mutation 1

	guct			A	ssembly age	nt		
Parent chromosome	Produ	1	2	3	4	5	6	7
	3	0	0	1	0	0	0	0
	duct			A	ssembly age	nt		
Offspring chromosome	Produ	1	2	3	4	5	6	7
	3	0	0	0	0	0	0	1



#### Table 10 Two parent chromosomes for Mutation 2

ssembly agent											As	semb	oly se	quer	ice										
Assembly agent	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
7	2	1	10	11	3	13	9	18	14	21	17	5	25	8	6	19	7	15	16	4	12	23	20	24	22
Assembly agent											As	semb	oly se	quer	nce										
Asser	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
4	9	17	1	5	25	8	6	13	12	7	11	14	15	19	22	23	10	4	2	18	20	3	21	16	24

#### Table 11 Infeasible offspring chromosomes after Mutation 2 applied

ssembly agent											As	semb	oly se	quer	ice										
Assembly agent	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
7	2	1	10	11	3	13	9	18	14	21	17	5	25	8	6	19	25	15	16	4	12	23	20	24	22
Assembly agent											As	semb	oly se	quer	ice										
Assel	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
4	9	17	1	5	7	8	6	13	12	7	11	14	15	19	22	23	10	4	2	18	20	3	21	16	24

 Table 12
 Feasible offspring chromosomes of Mutation 2

Assembly agent											As	semt	oly se	quer	ice										
Asse	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
7	2	1	10	11	3	13	9	18	14	21	17	5	25	8	6	19	22	4	16	7	12	23	20	24	15
Assembly agent											As	semt	oly se	quer	ice										
Asse	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
4	9	17	1	5	7	8	6	13	12	16	11	14	15	19	22	23	10	4	2	25	20	3	21	18	24

differences between the infeasible and feasible offspring can be seen when comparing Table 7 with Table 8.

Step 6: Form the complete offspring chromosomes accordingly.

Step 7: Check the completion time constraints. If at least one constraint is not satisfied, go back to Step 1; otherwise, stop.

It should be noted that although crossover 2 is applied to part 2 of the parent chromosomes, it also has some effect on the corresponding part 3 as indicated in Step 5.

# Mutation

In general, mutation is an operation of altering one or more genes (Gen and Cheng 1997). Again, as the hard precedence constraint and nature of the chromosome as shown in Sect. 4.1, a modified mutation operation is required. Similar to crossover, mutation only applied to the first two parts of a chromosome is proposed herein.

# Mutation 1

Mutation 1 is applied to part 1 of a chromosome. It should be noted that unlike the crossover 1, the mutation 1 is performed on one parent chromosome only. Due to constraints involved, the following steps are proposed to implement mutation 1.

Step 1: Randomly select one parent chromosome.



# Table 13Quantity ofdecomposed Parts

	Prod	uct								
	1	2	3	4	5	6	7	8	9	10
Number of decomposed parts	11	10	25	17	14	13	15	13	22	9

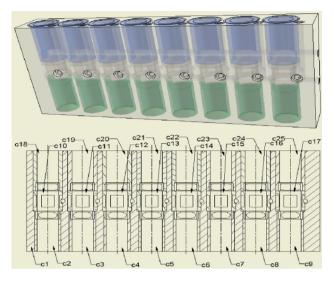


Fig. 2 Body of the modified hydraulic linear motor [64]

Step 2: Determine the first part of the selected chromosome in Step 1.

Step 3: Determine the first gene with value of 1.

Step 4: Randomly select the second gene with value of 0.

Step 5: Exchange the two genes in Steps 3–4 as illustrated in Table 9.

Step 6: Check the feasibility of the first part of the offspring chromosome. If feasible, go to Step 7, otherwise, go back to Step 4.

Step 7: Form the complete offspring chromosome accordingly.

Step 8: Check the completion time constraint. If the constraint is not satisfied, go back to Step 1; otherwise, stop.

# Mutation 2

Mutation 2 of the proposed GA is applied to the second parts of chromosomes. Similar to crossover 2, the offspring chromosomes of mutation 2 need to be repaired to make them feasible. To implement the mutation 2, the following steps are proposed:

Step 1: Randomly select two parent chromosomes.

Step 2: Determine the second parts of the selected chromosomes in Step 1.

Step 3: Randomly select two genes, the highlighted ones in Table 10, for example.

Step 4: Exchange the two selected genes as illustrated in Table 11.

Step 5: Repair the second parts of the offspring chromosomes. All of the genes from the selected genes for Mutation 2 to the end must be checked against the feasibility, the so called feasible-gene checking, and repaired if necessary. For examples, the genes from column 17-25 and from column 5-25 as shown in the first and second subtables, respectively, in Table 11 must be checked and repaired if necessary. It is noted that the feasible-gene checking is based on recorded information about all of the previous assembly operations, not just the adjacent ones. The repair principle used here is exactly the same as presented in Sect. 4.2.2. That is, a gene is accepted if feasible; otherwise a new one is randomly generated based on the precedence constraints in the Assembly Table and previous assembly operations (Marian et al. 2006; Marian 2003; Marian, R., L. Luong, and K. Abhary, A new crossover technique for assembly sequence planning using GA, in The 5th International Conference on Computer Integrated Manufacturing 2000), and then a new suitable manufacturing agent is randomly selected to produce the Part in this new gene (the third parts of the offspring chromosomes will be updated accordingly). After repaired, the offspring chromosomes are feasible and look like as shown in Table 12. The differences between infeasible and feasible offspring are highlighted in red colour in Table 12.

Step 6: Form the complete offspring chromosomes accordingly.

Step 7: Check the completion time constraints. If at least one constraint is not satisfied, go back to Step 1; otherwise, stop.

It should be noted that although mutation 2 is applied to part 2 of the parent chromosomes, it also has some effect on the corresponding part 3 as indicated in Step 5.

#### Evaluation

Quality of the solution to the problem is evaluated through objective function—cost of the product. Obviously, the smaller the cost is, the better it is. The cost of a product is calculated as follows

 $\mathbf{C} = \mathbf{M}\mathbf{C} + \mathbf{T}\mathbf{C}_1 + \mathbf{A}\mathbf{C} + \mathbf{T}\mathbf{C}_2$ 

where: C is the cost of a product; MC is the total manufacturing cost;  $TC_1$  is the total transportation cost for transporting all of the *Parts* of a product from the manufacturing agents to the assembly agent; AC is the total



Table 14 Manufacturing cost (\$)

Product	Decomposed part	Manu	facturing	agent										
		1	2	3	4	5	6	7	8	9	10	11	12	13
2	÷													
3	1	170	_	90	105	-	180	115	75	145	_	-	185	60
	2	_	160	150	_	170	65	_	145	105	115	130	185	_
	3	_	_	150	90	95	_	185	150	170	_	130	100	55
	4	185	150	_	140	130	_	190	145	-	90	85		60
	5	145	75	70	_	75	170	-	120	105	110	_	80	130
	6	_	155	125	105	_	115	125	130	_	140	145	55	-
	7	90	55	195	_	_	_	100	95	180	_	150	160	175
	8	-	-	100	140	150	75	185	150	135	-	-	125	175
	9	-	55	140	-	-	90	105	80	145	155	-	-	160
	10	195	65	95	190	150	_	-	-	140	85	200	_	-
	11	-	175	165	95	120	-	165	80	-	70	55	140	150
	12	195	-	90	165	-	180	110	105	95	95	-	145	130
	13	195	-	125	-	85	135	-	145	120	100	185	-	195
	14	125	-	155	-	185	130	110	165	-	115	170	-	145
	15	170	-	-	135	75	70	-	60	175	125	65	135	-
	16	-	115	195	-	175	180	-	190	80	55	90	-	120
	17	-	105	130	-	130	145	190	165	-	90	100	-	115
	18	-	165	-	130	200	105	195	125	-	170	150	185	-
	19	170	170	-	165	-	125	135	115	85	-	70	55	-
	20	195	-	90	190	115	110	-	115	115	190	150	125	-
	11	-	125	175	70	65	-	85	95	95	150	65	-	-
	22	-	115	90	135	-	85	105	125	190		150	195	110
	23	-	145	-	120	50	70		125	115	135	125	-	175
	24	190	155	-	50	165	80	-	175	80	85	155	125	-
	25	-	165	-	100	-	85	55	170	185	120	-	120	60
4	÷													

assembly cost;  $TC_2$  is transportation cost for transporting the finished product to customer.

# Selection

In the proposed GA, a new population is selected for next generation by *Roulette Wheel* approach. This approach selects a new population based on the probability distribution associated with fitness values of chromosomes (Gen and Cheng 1997). In addition, the power law scaling for objective function proposed by Gillies (Gillies 1985) is also used with *Roulette Wheel* approach to improve the performance of the GA.

The proposed GA has the classical structure. Robustness of the GA is demonstrated by a comprehensive case study.

# Numerical example

# **Problem description**

Consider:

- A VCIM system is capable of producing ten different products.
- Each product can be made by assembling a number of *Parts* as shown in Table 13.
- There are seven assembly agents and 13 manufacturing agents in the VCIM system.
- There is a customer requesting product 3 and requiring its delivery deadline to be within 5 days, for example. Without losing generality, it is assumed that the product 3 is a body of the *modified hydraulic linear motor* designed by Marian (Marian, R., Research and

Table 15 Manufacturing time (hour)

Product	Decomposed part	Man	ufactu	iring a	igent									
		1	2	3	4	5	6	7	8	9	10	11	12	13
2	÷													
3	1	1.8	_	5.5	2.1	_	5.2	67	2.4	1.5	_	-	3.7	2.0
	2	-	5.7	8.2	_	1.4	7.1	_	4.0	8.9	1.5	20	5.5	-
	3	-	-	3.6	8.6	9.5	-	7.0	5.5	2.2	-	2.8	7.2	8.5
	4	6.2	8.9	-	6.6	3.5	-	1.5	2.6	-	1.6	4.1	-	5.1
	5	3.0	7.1	1.0	-	3.2	3.1	-	6.3	7.7	1.7	-	4.4	6.8
	6	-	7.1	2.1	8.7	-	6.7	6.3	4.9	-	1.4	6.7	1.6	-
	7	6.8	1.1	6.5	-	-	-	3.5	1.9	7.4	-	4.1	0.7	9.1
	8	-	-	3.5	7.2	0.9	4.1	6.4	7.5	4.1	-	-	3.1	5.4
	9	-	8.9	8.6	_	_	1.1	7.2	1.4	3.0	2.3	-	-	6.6
	10	4.5	9.4	1.6	5.6	7.4	-	-	-	0.8	3.4	6.1	-	-
	11	-	8.2	9.4	23	6.2	-	7.2	2.6	-	3.3	1.9	9.1	7.8
	12	4.9	-	5.4	5.9	-	6.0	2.6	5.3	4.4	2.5	-	8.9	7.2
	13	8.2	-	65	-	1.2	7.2	-	1.3	4.6	2.8	2.0	-	1.6
	14	8.4	-	9.5	-	7.5	1.4	9.2	4.1	-	8.5	7.3	-	5.2
	15	29	-	-	2.4	8.6	1.7	-	1.4	1.0	6.8	8.3	7.4	-
	16	-	1.7	4.2	-	5.3	5.4	-	1.5	3.3	5.5	3.7	-	5.4
	17	-	0.8	4.7	-	1.5	4.9	3.8	7.6	-	2.2	6.7	-	4.1
	18	-	90	-	2.7	7.9	8.5	3.8	3.1	-	2.4	3.1	7.2	-
	19	4.3	3.2	-	1.0	-	7.7	6.7	5.9	1.6	-	5.3	1.5	-
	20	2.4	-	1.4	4.5	3.1	7.1		9.2	1.7	8.7	8.0	6.6	-
	21	-	3.5	2.1	0.6	7.2	-	7.6	4.4	1.3	6.9	5.9	-	-
	22	-	4.7	3.7	8.6	-	1.2	3.8	6.8	0.6	_	3.5	2.4	8.7
	23	-	6.3	-	23	0.9	1.3	-	7.3	4.3	3.3	3.2	-	6.4
	24	1.8	0.7	-	1.3	6.5	7.7	-	4.4	6.4	2.0	4.6	7.9	-
	25	-	8.1	-	3.3	-	9.0	7.4	6.4	7.0	6.1	-	2.1	2.0
4	÷													

Product	Asse	mbly age	ent				
	1	2	3	4	5	6	7
1	_	1	_	1	1	1	_
2	1	1	1	_	1	1	_
3	-	1	1	1	1	_	1
4	1	_	_	1	_	1	1
5	1	1	_	-	1	_	1
6	1	1	_	1	_	1	_
7	1	_	1	1	1	_	1
8	1	1	_	1	_	1	1
9	1	_	_	1	1	1	_
10	-	_	1	1	1	_	1

Table 16 Functionalities of assembly agents

contributions concerning the improvement of a hydraulic linear motor with piston valves, in Technical Report 1996). This product was chosen for its model availability, size and complexity. The product 3 has 25 components as shown in Fig. 2.

- Capabilities of manufacturing agents are shown in Tables 14 and 15. The symbol "-" in Tables 14 and 15 means that the corresponding agent is not capable of producing the corresponding Part. It is noted that only a part of Tables 14 and 15 is presented herein due to the lengthiness.
- Capabilities of assembly agents are shown in Table 16. The symbol "-" in Table 16 means that the corresponding agent is not suitable for the corresponding product.
- Transportation cost and transportation time between a manufacturing agent and an assembly agent are given in Tables 17 and 18.
- Transportation cost and transportation time between assembly agent and the customer are shown in Tables 19 and 20.
- ٠ Precedence condition of product 3 for its assembly implementation is given in Table 5.



Table 17 Transportation costbetween manufacturing agentand assembly agent (\$)

	Manu	facturin	g agent										
	1	2	3	4	5	6	7	8	9	10	11	12	13
Asse	mbly ag	ent											
1	90	60	100	130	110	70	60	70	160	110	170	70	110
2	60	60	90	160	60	130	60	70	90	150	80	170	70
3	90	170	160	160	170	120	170	150	160	140	110	70	70
4	60	190	50	170	100	180	190	100	200	170	130	90	170
5	130	130	60	90	140	170	150	150	180	110	80	90	90
6	160	70	150	150	160	160	70	160	60	80	150	130	140
7	140	170	140	130	70	60	160	140	100	60	120	60	190

Table 18         Transportation time
between manufacturing agent
and assembly agent (hour)

	Manu	ıfacturin	ig agent										
	1	2	3	4	5	6	7	8	9	10	11	12	13
Assei	mbly ag	ent											
1	1.6	9.5	1.6	6.1	1.4	5.2	3.3	1.9	4.9	7.8	8.6	0.4	8.3
2	3.9	6.2	0.5	0.1	9.7	8.3	5.5	5.0	8.9	6.6	1.3	8.4	7.9
3	9.0	2.1	6.8	3.4	8.3	7.6	5.5	1.3	9.1	4.7	6.5	3.7	6.6
4	8.9	1.1	7.8	5.3	3.4	9.5	1.6	8.6	5.0	2.2	4.4	6.6	5.4
5	3.9	5.7	8.1	6.3	6.2	3.3	1.2	7.7	5.3	6.0	6.1	9.0	3.9
6	6.8	2.7	2.7	4.5	3.0	3.9	4.0	5.6	9.1	1.8	7.4	2.7	8.2
7	2.5	0.7	9.0	8.1	0.9	1.5	8.3	3.9	5.8	2.0	3.0	10.0	6.0

Table 19Transportation cost between assembly agent and the customer (\$)

	Asse	mbly ag	gent				
	1	2	3	4	5	6	7
Customer	40	70	100	150	250	180	200

 Table 20
 Transportation time between assembly agent and the customer (hour)

Assembly ag	gent						
	1	2	3	4	5	6	7
Customer	0.5	1.0	2.0	1.5	3.0	0.5	5.0

• Cost and time for different assembly operations for product 3 are assumed to be the same in any suitable assembly agent and shown in Tables 21 and 22.

Determine:

Which manufacturing agents, which manufacturing sequences in the selected manufacturing agents, which assembly agent, and which assembly sequence in the selected assembly agent should be selected to create a temporary integrated production system in the VCIM system to fulfil the product order?

So that:

Cost of the product is minimised while all given constraints are satisfied.

Conditions:

- The transportation cost and transportation time do not depend on the volume of the objects transported.
- There are manufacturing changeovers in the manufacturing agents which take a given amount of time as shown in Table 23.
- Assembly changeover will be applied if two adjacent assembly operations are relatively different. The changeover takes a certain amount of time and it is different in different assembly agents as shown in Table 24. It is noted that in this case study there are three groups of assembly operations expressed by different values in Table 21. For example, the group 1 and 2 are with the assembly cost of 50 and 70, respectively.
- After a *Part* is made, it is directly transported to the selected assembly agent.
- All agents in the VCIM system have enough resources to function and they are capable of working 24 h a day, 7 days a week.

pi         pi<	Product	Decomposed part	Dec	Decomposed part	sed p	art																					
0         50         50         50         50         70         70         70         70         70         70         90 </th <th></th> <th></th> <th>p1</th> <th>p2</th> <th>p3</th> <th>p4</th> <th>p5</th> <th>b6</th> <th>p7</th> <th>p8</th> <th>6d</th> <th>p10</th> <th>p11</th> <th></th> <th>p13</th> <th>p14</th> <th></th> <th>p16</th> <th>p17</th> <th></th> <th>p19</th> <th>p20</th> <th>p21</th> <th>p22</th> <th>p23</th> <th>p24</th> <th>p25</th>			p1	p2	p3	p4	p5	b6	p7	p8	6d	p10	p11		p13	p14		p16	p17		p19	p20	p21	p22	p23	p24	p25
30         0		p1	0	50	50	50	50	50	50	50	50	70	70	70	70	70	70	70	70	90	06	06	06	06	06	06	90
30         0		p2	50	0	0	0	0	0	0	0	0	50	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
No         No<		p3	50	0	0	0	0	0	0	0	0	0	50	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		p4	50	0	0	0	0	0	0	0	0	0	0	50	0	0	0	0	0	0	0	0	0	0	0	0	0
		p5	50	0	0	0	0	0	0	0	0	0	0	0	50	0	0	0	0	0	0	0	0	0	0	0	0
30         0		p6	50	0	0	0	0	0	0	0	0	0	0	0	0	50	0	0	0	0	0	0	0	0	0	0	0
50       0		p7	50	0	0	0	0	0	0	0	0	0	0	0	0	0	50	0	0	0	0	0	0	0	0	0	0
50       0		p8	50	0	0	0	0	0	0	0	0	0	0	0	0	0	0	50	0	0	0	0	0	0	0	0	0
70       70 <td< td=""><td></td><td>P9</td><td>50</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>50</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td></td<>		P9	50	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	50	0	0	0	0	0	0	0	0
70         50         0		p10	70	50	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	90	0	0	0	0	0	0	0
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p11	70		50	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	90	0	0	0	0	0	0
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p12	70	0	0	50	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	90	0	0	0	0	0
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p13	70	0	0	0	50	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	90	0	0	0	0
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p14	70	0	0	0	0	50	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	90	0	0	0
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p15	70	0	0	0	0	0	50	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	90	0	0
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p16	70	0	0	0	0	0	0	50	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	90	0
		p17	70	0	0	0	0	0	0	0	50	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	90
		p18	90	0	0	0	0	0	0	0	0	90	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p19	90	0	0	0	0	0	0	0	0	0	90	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		p20	90	0	0	0	0	0	0	0	0	0	0	90	0	0	0	0	0	0	0	0	0	0	0	0	0
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		p21	90	0	0	0	0	0	0	0	0	0	0	0	90	0	0	0	0	0	0	0	0	0	0	0	0
90       0		p22	90	0	0	0	0	0	0	0	0	0	0	0	0	06	0	0	0	0	0	0	0	0	0	0	0
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0		p23	90	0	0	0	0	0	0	0	0	0	0	0	0	0	90	0	0	0	0	0	0	0	0	0	0
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0		p24	90	0	0	0	0	0	0	0	0	0	0	0	0	0	0	90	0	0	0	0	0	0	0	0	0
		p25	90	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	90	0	0	0	0	0	0	0	0

Table 21 Assembly operation cost (\$)

Product				F -																						
	Decomposed part		Decomposed part	ea pa	t																					
		p1	p2	p3	p4	P5	b6	p7	p8	6d	p10	p11	p12	p13	p14 ]	p15	p16	p17 I	p18	p19	p20	p21	p22	p23	p24	p25
3	pl	0	0.1	0.1	0.1	0 1	0.1	0.1	0.1	0.1	02			0.2								0.3	0.3	0.3	0.3	0.3
	p2	0.1	0	0	0	0	0	0	0	0	0.1			0								0	0	0	0	0
	p3	0.1	0	0	0	0	0	0	0	0	0			0								0	0	0	0	0
	p4	0.1	0	0	0	0	0	0	0	0	0			0								0	0	0	0	0
	p5	0.1	0	0	0	0	0	0	0	0	0			0.1								0	0	0	0	0
	P6	0.1	0	0	0	0	0	0	0	0	0			0								0	0	0	0	0
	P7	0.1	0	0	0	0	0	0	0	0	0			0								0	0	0	0	0
	p8	0.1	0	0	0	0	0	0	0	0	0			0								0	0	0	0	0
	P9	0.1	0	0	0	0	0	0	0	0	0			0								0	0	0	0	0
	p10	0.2	0.1	0	0	0	0	0	0	0	0			0								0	0	0	0	0
	p11	0.2	0	0.1	0	0	0	0	0	0	0			0								0	0	0	0	0
	p12	02	0	0	0.1	0	0	0	0	0	0			0								0	0	0	0	0
	p13	0.2	0	0	0	0.1	0	0	0	0	0			0								0.3	0	0	0	0
	p14	02	0	0	0	0	0.1	0	0	0	0			0								0	0.3	0	0	0
	p16	0.2	0	0	0	0	0	0.1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0.3	0	0
	p16	0.2	0	0	0	0	0	0	0.1	0	0			0								0	0	0	0.3	0
	p17	0.2	0	0	0	0	0	0	0	0.1	0			0								0	0	0	0	0.3
	p18	0.3	0	0	0	0	0	0	0	0	0.3			0								0	0	0	0	0
	p19	0.3	0	0	0	0	0	0	0	0	0			0								0	0	0	0	0
	p20	0.3	0	0	0	0	0	0	0	0	0			0								0	0	0	0	0
	p21	0.3	0	0	0	0	0	0	0	0	0			0.3								0	0	0	0	0
	p22	0.3	0	0	0	0	0	0	0	0	0			0								0	0	0	0	0
	p23	0.3	0	0	0	0	0	0	0	0	0			0		_						0	0	0	0	0
	p24	0.3	0	0	0	0	0	0	0	0	0			0								0	0	0	0	0
	p25	0.3	0	0	0	0	0	0	0	0	0			0								0	0	0	0	0



Table 23         Manufacturing           changeover time (hour)		Man	ufactur	ing age	ent									
		1	2	3	4	5	6	7	8	9	10	11	12	13
	Changeover time	0.7	0.5	0.1	0.5	0.7	0.3	0.2	0.9	0.6	06	0.3	0.5	0.4

Table 24	Assembly	changeover	time	(hour)

	Asse	embly	agent				
	1	2	3	4	5	6	7
Assembly change over time	0.2	0.5	0.4	0.3	0.6	0.4	0.3

Table 25 Parameters of the proposed GA

Population size	Crossover	Crossover	Mutation	Mutation
	1	2	1	2
150	30	40	4	4

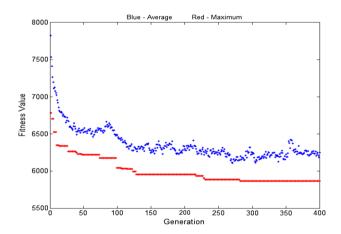


Fig. 3 Typical evolution of fitness value by the proposed GA

 Table 26
 Part 1 of the best solution—assembly agent selection

Product	Asse	mbly age	nt				
	1	2	3	4	5	6	7
3	0	1	0	0	0	0	0

**Results and discussions** 

The proposed GA was implemented in Matlab software. Based on some test results, the parameters of the proposed GA were chosen as shown in Table 25 and the power scaling coefficient of objective function for the selection operator is 2. It is noted that the crossover and mutation rates in Table 25 are in terms of the number of chromosomes undergoing the crossover and mutation, respectively. Computing time of the proposed GA is less than 2 min for 400 generations. A typical evolution of fitness value is shown in Fig. 3. The best solution for the assembly scheduling problem with fitness value of 5855.0 achieved by the proposed GA is shown in Tables 26, 27, 28 and 29.

Clearly, optimisation of assembly scheduling in VCIM systems is a multi-dimensional optimisation problem. It is required to optimise four dimensions at the same time: assembly agent selection, manufacturing agent selection, assembly sequence, and manufacturing sequence. There are four sub-problems to be optimised. If each sub-problem is solved at a time, the global optimised solution cannot be achieved. Therefore, an integrated scheduling approach as presented in this paper is required to obtain a global optimised solution.

As a heuristic search method, GA might not find the best solution after one run. That is because it can be caught in a local optimum, especially in multi-dimensional optimisation problems like the optimal assembly scheduling in VCIM systems. One of the most popular and easiest ways to overcome that problem is a procedure named *Multistart*, which is widely used in global optimisation. This procedure is simply to start the research algorithm with different starting points distributed over the whole optimisation region for a number of times. With GA, the first generation is totally generated at random. Therefore, GA just needs to be run for a number of times. In this case study, the *Multistart* was applied to the proposed GA and the solution shown in Tables 26, 27, 28 and 29 can be considered as a global optimised solution.

 Table 27
 Part 2 of the best solution—assembly sequence (form 1)

Assembly	Ass	embl	y sec	quen	ce																				
agent	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
2	23	15	1	5	17	14	13	9	6	12	7	25	11	19	22	16	20	3	4	24	10	18	2	8	21



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(form
sequence
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Part 2
Table 28

Product	Decomposed part	Dec	Decomposed part	sed p:	art																					
		p1	p2	p3	p4	p5	96	p7	p8	6d	p10	p11	p12	p13	p14	p15	p16	p17	p18	p19	p20	p21	p22	p23	p24	p25
3	p1	0	22	0	0	3	8	10	0	0	20	12	6	0	5	2	15	4	21	13	16		14	0	0	0
	p2	22	0	0	0	0	0	0	0				0	0	0	0	0	0	0		0		0	0	0	0
	p3	0	0	0	0	0	0	0	0				0	0	0	0	0	0	0		0		0	0	0	0
	p4	0	0	0	0	0	0	0	0				18	0	0	0	0	0	0		0		0	0	0	0
	p5	б	0	0	0	0	0	0	0				0	9	0	0	0	0	0		0		0	0	0	0
	p6	×	0	0	0	0	0	0	0				0	0	0	0	0	0	0		0		0	0	0	0
	p7	10	0	0	0	0	0	0	0				0	0	0	0	0	0	0		0		0	0	0	0
	p8	0	0	0	0	0	0	0	0				0	0	0	0	23	0	0		0		0	0	0	0
	p9	0	0	0	0	0	0	0	0				0	0	0	0	0	٢	0		0		0	0	0	0
	p10	20	0	0	0	0	0	0	0				0	0	0	0	0	0	0		0		0	0	0	0
	p11	12	0	17	0	0	0	0	0				0	0	0	0	0	0	0		0		0	0	0	0
	p12	6	0	0	18	0	0	0	0				0	0	0	0	0	0	0		0		0	0	0	0
	p13	0	0	0	0	9	0	0	0				0	0	0	0	0	0	0		0		0	0	0	0
	p14	5	0	0	0	0	0	0	0				0	0	0	0	0	0	0		0		0	0	0	0
	p15	7	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
	p16	15	0	0	0	0	0	0	23				0	0	0	0	0	0	0		0		0	0	19	0
	p17	4	0	0	0	0	0	0	0				0	0	0	0	0	0	0		0		0	0	0	11
	p18	21	0	0	0	0	0	0	0				0	0	0	0	0	0	0		0		0	0	0	0
	p19	13	0	0	0	0	0	0	0				0	0	0	0	0	0	0		0		0	0	0	0
	p20	16	0	0	0	0	0	0	0				0	0	0	0	0	0	0		0		0	0	0	0
	p21	0	0	0	0	0	0	0	0				0	24	0	0	0	0	0		0		0	0	0	0
	p22	14	0	0	0	0	0	0	0				0	0	0	0	0	0	0		0		0	0	0	0
	p23	0	0	0	0	0	0	0	0				0	0	0	1	0	0	0		0		0	0	0	0
	p24	0	0	0	0	0	0	0	0				0	0	0	0	19	0	0		0		0	0	0	0
	p25	0	0	0	0	0	0	0	0				0	0	0	0	0	11	0		0		0	0	0	0

Table 29 Part 3 of the best

Table 30 Performance

comparison

solution-agent selection and manufacturing sequence

Product	Decomposed	Ma	nufact	uring	agent									
	part	1	2	3	4	5	6	7	8	9	10	11	12	13
3	1	0	0	0	0	0	0	0	0	0	0	0	0	1
	2	0	0	0	0	0	0	0	1	0	0	0	0	0
	3	0	0	0	0	0	0	0	0	0	0	0	0	1
	4	0	0	0	0	0	0	0	0	0	0	1	0	0
	5	0	1	0	0	0	0	0	0	0	0	0	0	0
	6	0	0	0	0	0	0	0	1	0	0	0	0	0
	7	1	0	0	0	0	0	0	0	0	0	0	0	0
	8	0	0	1	0	0	0	0	0	0	0	0	0	0
	9	0	1	0	0	0	0	0	0	0	0	0	0	0
	10	0	0	1	0	0	0	0	0	0	0	0	0	0
	11	0	0	0	0	0	0	0	1	0	0	0	0	0
	12	0	0	1	0	0	0	0	0	0	0	0	0	0
	13	0	0	0	0	0	0	0	1	0	0	0	0	0
	14	0	0	0	0	0	0	1	0	0	0	0	0	0
	15	1	0	0	0	0	0	0	0	0	0	0	0	0
	16	0	1	0	0	0	0	0	0	0	0	0	0	0
	17	0	0	0	0	1	0	0	0	0	0	0	0	0
	18	0	0	0	0	0	0	0	1	0	0	0	0	0
	19	0	0	0	0	0	0	0	0	0	0	1	0	0
	20	0	0	0	0	0	0	0	1	0	0	0	0	0
	21	0	0	0	0	1	0	0	0	0	0	0	0	0
	22	0	0	0	0	0	0	1	0	0	0	0	0	0
	23	0	0	0	0	1	0	0	0	0	0	0	0	0
	24	0	0	0	0	0	0	0	0	1	0	0	0	0
	25	0	0	0	0	0	0	1	0	0	0	0	0	0

Run	Number of objective function evaluations	Total cost of the product (	(\$)
		Random search method	Proposed GA
1	31272	6390	6115
2	31272	6405	5855
3	31272	6400	6090
4	31272	6415	6105
5	31272	6410	5855
6	31272	6435	5865
7	31272	6345	5855
8	31272	6440	6085
9	31272	6365	6005
10	31272	6375	6040
Average		6398.0	5987.0

The case study shows that convergence of the proposed GA is quite sensitive to its parameters: crossover and mutation rate. That is because a lot of hard precedence constraints are involved. As mentioned before, this kind of constraint, if violated, will make the solution infeasible. After the crossover and mutation operations applied, the offspring chromosomes must be repaired to satisfy such hard precedence constraints. As a result, children chromosomes might not inherit much genetic information from their parents. In other words, offspring chromosomes are quite different from their parents. This causes the poor convergence of not just the proposed GA but all of other



GAs dealing with a significant number of hard precedence constraints. A solution for this poor convergence problem proposed herein is to reduce crossover and mutation rates, increase population size, and use power scaling coefficient of objective function in selection operator. This approach can balance the exploitation and exploration abilities of the GA. However, selecting a set of appropriate values of those parameters is generally problem dependent.

To evaluate the effectiveness of the proposed GA, further experiments were carried out, in which performances of the proposed GA and random search method (Andradóttir, S., A review of random search methods, in Handbook of Simulation Optimization, C.M. Fu, Editor 2015) are compared to one another. Each method was independently run for ten times and the experimental results are shown in Table 30. It should be noted that stopping criteria of both the proposed GA and the random search method are in terms of the number of objective function evaluations; and they were set exactly the same as shown in Table 30. With that stopping criterion, the computing time of each run is about 2 min.

As can be seen from Table 30, on average, the proposed GA found the solutions with the total cost of \$5987.0, while the average total cost of the solutions obtained by the random search method is \$6398.0. In other words, the proposed GA can provide, on average, 6.4% better solution, compared to the random search method.

# Conclusions

In this paper, a new class of assembly scheduling problems in VCIM systems has been modeled as an integrated scheduling problem. This schedule is associated with selections of assembly agent, manufacturing agent, assembly sequence, and manufacturing sequence. This problem belongs to multi-dimensional optimisation problem in which a number of sub-problems are required to be optimised at the same time. An integrated approach based on GA is proposed to search for a global optimised solution for the assembly scheduling problem. Because of the unique nature of the scheduling problem and constraints, a novel GA with unique chromosome representation, modified genetic operations has been developed herein.

Robustness of the proposed approach has been verified by an industrial-size case study. It took only about 2 min to obtain a good solution for such complicated scheduling problem in which a large number of complex constraints involved. On average, the proposed GA can provide 6.4% better solution, compared to the random search method. This proposed approach has a great potential in VCIM implementation. In the future work, more case studies will be carried out to further verify the effectiveness of the proposed approach.

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